

NATSUME BREWING UP *WITCH'S WISH*FOR THE NINTENDO DS™ THIS SPRING

Burlingame, Calif., February 3, 2010 – Natsume, a worldwide developer and publisher of family-oriented video games, announced today that *Witch's Wish* will be released for the Nintendo DSTM this spring. *Witch's Wish* is an adventure game that tells the tale of Vicky, a young witch in training.

"Witch's Wish is an exciting adventure for gamers of all ages," said Hiro Maekawa, President and CEO of Natsume. "It's got a great story packed with colorful characters, creative puzzles, and thrilling magic duels!"

Vicky wants more than anything to be a witch, but in her town, only rich girls can go to witch school. Her dream seems hopeless until she meets a mysterious girl who shows her how to unlock her remarkable magical powers. Vicky will use her magic to solve puzzles, help out her friends and neighbors, and uncover the mystery of the dark force which threatens to tear the town apart. Will her magic be enough to unite and save her troubled town?

For more information on *Witch's Wish*, please visit <u>www.natsume.com</u>. You can also follow all of the latest Natsume news at <u>www.natsume.com/facebook</u> and <u>www.twitter.com/natsume_inc.</u>

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About Natsume

Natsume Inc. is a worldwide developer and publisher that specialize in unique and family-oriented interactive entertainment software for a variety of platforms. Most known for publishing Reel Fishing and Harvest Moon, Natsume is dedicated to producing quality video games. For more information about Natsume Inc., visit www.natsume.com

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